**BFA Application Guidelines**

**Painting & Drawing**

To be accepted into the BFA for Painting and Drawing, students must apply for acceptance into the program by submitting an artist statement and a portfolio.

The artist statement and portfolio are due on Thursday, March 4th, 2016.

Please submit both to the Coordinator of Fine Arts, Nancy Steele-Makasci or put it in the coordinator’s mailbox in the main art office (GT535).

**Artist Statement**

Please write a 2-3-paragraph artist statement about your work. This statement should include why you want to be an artist, who/what are your artistic influences, your preferred media and the content or subject of your work. Your contact information should also be written on this page. Please include your name, UVID, address, phone number and email address.

**Portfolio**

A portfolio of best works should be submitted on a CD. The CD should be neatly labeled with the following: PDP BFA, the student’s name, contact information and email address. In addition, the CD should be in an envelope or case for protection.

The portfolio must consist of 15-20 examples of the student’s best and most recent work (within 18 months). Work should demonstrate a clear focus in overall concept and direction. An individual ‘voice’ should be discernable in the body of work. Do not include drawings or paintings from basic courses, or any work (such as photographs, ceramics, sculpture, graphics, illustrations, etc.) that does not relate to the student’s single, chosen discipline/medium.

This CD must include a list of all works with title, medium, size and date of completion. Each jpeg on the CD must be labeled with the title of each work.
Eligibility

In order to be eligible for the BFA program, students must have a minimum GPA of 3.0 within the AVC department and a minimum overall GPA of 2.0. In order to stay in the program, these minimum GPAs must be maintained.

Prerequisites to be completed before applying for the BFA in Painting & Drawing

Students should apply for the BFA program in Painting & Drawing during the semester in which they will finish their sophomore year, and/or completed the following core courses:

ART 1120 2D Design
ART 1400 Graphic Computer Applications
ART 1110 Drawing I
ART 1350 Watermedia I
ART 1130 3D Design
ARTH 2710 Art History to the Renaissance
ARTH 2720 History of Art from the Renaissance

In addition, students should have taken any 2000-level courses that are pertinent to their discipline: Painting, Drawing, Watermedia, or Printmaking.