

# UVU Architecture

## Architecture (B.Arch) Application and Portfolio Requirements

### Application Specifications (Separate from the portfolio)

- Official B-Arch Application Form.
- A 500-word (or less) statement outlining your interest, goals, and aspirations in the field of architecture. In particular, provide thoughts about studying the design of architecture at UVU with the curriculum and approach we provide.
- Provide a resume displaying your work history, and applicable architecture employment.
- 2 letters of recommendation from employers, faculty, or others who know your work ethic and can attest to you finishing the program successfully. Parents or family are not appropriate. Architecture faculty are not allowed to be used as references.
- Unofficial University transcripts displaying coursework previously completed.

### Portfolio Requirements

The portfolio is a personal statement of your experience, drawing upon both student and professional work, and personal interests. It should demonstrate an understanding of your visual training, various creative interests, technical understanding of architecture, and aspirations. Each portfolio is reviewed by an architecture admissions committee of Faculty Members and Local Architects based on demonstrated skill and creativity.

### Portfolio Specifications

- The portfolio should be physically printed on 8.5"x11" paper with a digital submission provided on a thumb/jump drive. Use professional printing and binding on high quality paper. Loose (unbound) sheets and formats larger than 8.5x11" will not be accepted.
- Coversheet that includes the applicant's name clearly
- 10 pages (single sided) maximum of high-quality reproductions of your best and most recent work. More than one image per page is encouraged to tell the story of your design and thinking process. Portrait or landscape orientation is acceptable.
- Provide a brief description on each page of your work. Include a title (if any), medium, original size, date of completion, brief description of image, and your involvement if on a team.

All work must be original work from your own efforts. Include a mix of architectural design work (drafted by hand or by computer) along with free hand drawing, rendering, and your own creative design work such as photography, sculpture, ceramics, woodworking and model-building. Works completed for UVU courses or outside of UVU coursework are both acceptable. Breadth of subject and media strengthens the portfolio as does having some work in black and white and some in color.

The overall design of the portfolio itself should demonstrate a level of thinking, care, and consistency that is appropriate with the applicant's creative work. Aspects of the portfolio that should be carefully considered and consistent throughout: page size, orientation, layout; font style, labeling, and descriptive text; title pages; use of color, etc.

### Application and Portfolio Submission Deadline:

Compile both the application material and portfolio in a 9x12 manila envelope with your name clearly printed on the front. Applications and portfolios are accepted until March 18 of the Spring semester

and will be given priority consideration. Hand deliver, or mail in applications and portfolios to the following address.

Dept. Architecture and Engineering Design Bachelor of Architecture  
Degree Program  
Utah Valley University  
Attn: Architecture Program Coordinator  
800 West University Parkway, CS 704  
Orem, UT 84058

### **Portfolio Return**

Upon completion of the admissions process, the portfolio may be returned by mail after the admissions committee has reviewed the candidates. Applicants who would like for material to be returned by mail should enclose a stamped, self-addressed, appropriately sized mailing container when the portfolio is submitted to the Department. Correct postage must be provided. Do not send cash, checks, or money orders to cover postage. Portfolios will not be mailed to an address outside North America. Portfolios not returned by mail are held in the department office for no longer than six months. Student can also come by the Department offices to pick up their portfolio and application material.

### **UVU Architecture Computer Requirements.**

Students accepted into the architecture degree program will need to provide their own laptop to complete the work in the required classes. The following are minimum specifications. Software is made available to the students.

Balanced Price and Performance Machine:

- Microsoft Windows 10 anniversary Update 64 bit, Microsoft Windows 11 or newer
- Multi-Core Intel processor. Highest affordable CPU speed rating is recommended
- 8GB RAM is usually enough for a typical editing session in Revit, Sketchup, or other software up to 300 MB in size. 16GB RAM preferred.
- Minimum 1680x1050 video display. Preferred Ultra-High (4k) monitor.
- Direct X 11 capable graphics card
- 5 GB free hard drive disk space
- Mouse or another pointing device.
- A tablet with a drawing device is helpful but not required.