Associate in Applied Science in Art & Design
with concentration in **Illustration**
2023-2024 Catalog Year
Suggested Course Sequence

For more information contact the School of the Arts Advisement Center: 801-863-5397 soaadvisors@uvu.edu.

Freshman Fall	Credits
ENGL 1010 or ENGL 1005	3
Quantitative Literacy Requirement	3
ART 1210: Observational Drawing	3
ART 1220: Perspective Drawing	3
ART 1400: Graphic Computer Applications	3
ARTH 2710: Prehistoric Thru Gothic Art	3
TOTAL	18

Department Review for ART 1120

Freshman Spring	Credits
ENGL 2010: Intermediate Writing **	3
ART 1120: 2D Design	3
ART 1110: Drawing I	3
ART 2220: Imagination Visual Literacy	3
ART 2270: Figure Drawing I	3
ART 200R: Art & Design Lectures	1
TOTAL	16

Sophomore Fall	Credits
ART 1130: 3D Design	3
ART 2230: Illustrat Media Techniques I	3
ART 2250: Gestural Drawing	3
ART 2260: Digital Painting I	3
ART 2280: 3D Modeling	3
ART 200R: Art & Design Lectures	1
TOTAL	16

Sophomore Spring	Credits
ART 2240: Illustrative Media Tech II	3
ART 1750: Digital Imaging	3
ARTH 2720: Renaissance to Contemp Art	3
EXSC 1097 or HLTH 1100	2
Social/Behavioral Science Distribution	3
Biology Science Distribution	3
TOTAL	17

DEGREE TOTAL CREDITS: 67

**ENGL 2010 required if you plan on continuing in the BFA Graphic Design program.

Math & English Requirements

All School of the Arts students must be continuously working toward the completion of their required Math & English courses. Non completion will result the inability to register for 3000 level or higher courses and loss of opportunity to graduate with a degree.

Sophomore Progression Requirements

In order to graduate with this degree and progress into the Bachelor degree program you get nothing less than a C- in your Art & Design courses and maintain an overall GPA of 3.0 or higher. Additional details on graduating with this degree AND applying into the bachelor degree program can be found at this link: https://www.uvu.edu/artdesign/students/ within the BFA Information on Graphic Design.

Internship Prep

It is recommended that you complete an internship as part of your professional development and skill building.

While an internship course will not count toward completion of the AA degree, it will count toward the BA and BS degrees in Art & Design.

To reach this professional milestone, please do the following:

1. Create a digital portfolio on behance.com or other portfolio website (include best works only).

2. Come up with a list of 5 companies you want to work for after graduation and 5 companies you consider to be dream-job companies.

3. Research the jobs/companies on your list and figure out if they hire interns (keep a record of their website & contact info)

4. Contact the School of the Arts Internship Coordinator, (AFTER steps 1-3 have been completed) and talk about where to go from here.

Their information can be found online at: https://www.uvu.edu/internships/, or call 801.863.6589 or visit LC409

Study Abroad

Study Abroad programs are faculty led programs that happen during Summer semester to a wide range of locations and foreign countries These programs are not only a great way to learn a foreign language, they're also a great way to study Art & Design

Graduation Requirements

1. Completion of a minimum of 63 semester credits.
2. Overall grade point average of 2.0 or above.
3. Completion of Graduation/Student Portfolio
4. Residency hours - minimum of 20 credit hours through course attendance at UVU.
5. Completion of GE and specified departmental requirements.
6. Turn in Graduating Student Portfolio: https://www.uvu.edu/artdesign/students/index.html#graduationportfolio

Students must meet general education, Department of Art & Design requirements to qualify for graduation found here: https://www.uvu.edu/catalog/current/departments/degrees-programs.html