

Digital Audio, B.S.

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Requirements

The BS in Digital Audio allows students to study, without distraction, the physics and mathematics of audio engineering, basic audio-related electronics, recording tools and techniques, mixing tools and techniques, mastering tools and techniques, radio production, room acoustics and design, production sound for film and television, post-production sound, audio restoration (archival, historical, and forensic), and the business and marketing practices of the audio industry.

Total Program Credits: 120

General Education Requirements:		36 Credits
	ENGL 1010 Introduction to Academic Writing	3
or	ENGL 1005 Literacies and Composition Across Contexts (5.0)	
	ENGL 2010 Intermediate Writing Academic Writing and Research	3
	MATH 1050 College Algebra	4
or	MATH 1055 College Algebra with Preliminaries (5.0)	
Complete one of the following:		3
	HIST 2700 US History to 1877 (3.0)	
and	HIST 2710 US History since 1877 (3.0)	
	HIST 1700 American Civilization (3.0)	
	HIST 1740 US Economic History (3.0)	
	POLS 1000 American Heritage (3.0)	
	POLS 1100 American National Government (3.0)	
Complete the following:		
	PHIL 2050 Ethics and Values	3
	HLTH 1100 Personal Health and Wellness	2
or	PES 1097 Fitness for Life (2.0)	
Distribution Courses		
	Biology	3
	Physical Science	3
	Additional Biology or Physical Science	3
	Humanities Distribution	3
	Fine Arts ¹	3
	Social/Behavioral Science ²	3
Discipline Core Requirements:		71 Credits
	DGM 1110 Digital Media Essentials I	4
	MUSC 1100 Fundamentals of Music	3
	PHYS 1700 Descriptive Acoustics	3
	DGM 2130 Digital Audio Essentials	3
	DGM 2140 Electronics for Media	3
	DGM 2440 Sound for Film and Television	3
	DGM 2460 Radio Production	3
	DGM 2481 Digital Audio Restoration	3

DGM 2410	Core Recording Principles	3
DGM 2430	Core Mixing Principles	3
DGM 2490	Digital Audio Workstation Training I	3
DGM 2491	Digital Audio Workstation Training II	3
DGM 3110	Corporate Issues in Digital Media WE	3
DGM 312G	Digital Media for Intercultural Communication	3
COMP 301R	Digital Lecture Series	1
DGM 3220	Digital Media Project Management	3
DGM 3410	Audio Engineering for the Studio I	3
DGM 3460	Live Sound Reinforcement	3
DGM 3420	Studio Recording II	3
DGM 3440	Sound for Games	3
DGM 4000	Writing for Digital Media	3
DGM 4310	Senior Capstone I	3
DGM 4410	Senior Capstone II	3
DGM 4430	Audio Mastering	3
Elective Requirements:		13 Credits
Take 13 credits from the following including 6 upper division credits.		13
MUSC 1010	Introduction to Music (3.0)	
MUSC 1110	Music Theory I (3.0)	
MUSC 1120	Music Theory II (3.0)	
DGM 2120	Web Essentials (3.0)	
DGM 2210	3D Modeling and Animation Essentials (4.0)	
DGM 2240	Interaction Design (3.0)	
DGM 240R	Special Topics in Digital Audio (1.0)	
DGM 281R	Internship (1)	
DGM 340R	Advanced Topics in Digital Audio (1.0)	
DGM 3430	Recording Studio Design Principles and Practices (3.0)	
DGM 3481	Advanced Audio Restoration and Forensics (3.0)	
DGM 3490	Digital Audio Workstation Training III (3)	
DGM 3491	Digital Audio Workstation Training IV (3)	
DGM 350R	Advanced Topics in Digital Motion Picture Production (1.0)	
DGM 481R	Internship (1)	
Or other advisor approved electives		

Graduation Requirements:

1. Completion of a minimum of 120 semester credits.
2. A minimum of 2.5 GPA in all discipline core courses with no grade lower than a C- required for graduation. To qualify for the portfolio review, DGM courses must be completed with a grade of B- or higher.
3. Residency hours -- minimum of 30 credit hours through course attendance at UVU, with at least 10 hours earned in the last 45 hours.

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4. Completion of GE and specified departmental requirements, which includes a portfolio review and acceptance into the degree.
5. Successful completion of at least one Global/Intercultural course.

Footnote
1 MUSC 1010 Introduction to Music recommended.
2 MGMT 1010 Introduction to Business recommended

Digital Audio, B.S.**Graduation Plan**

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in [Wolverine Track](#).

Milestone courses (pre-requisites for a course in one of the subsequent semesters) are marked in red and italicized.

Semester 1	Course Title or Text	Credit Hours
DGM 1110	Digital Media Essentials I	4
MATH 1050 or MATH 1055	College Algebra	4
DGM 2460	Radio Production	3
Fine Arts Gen Ed	See Wolverine Track for options	3
PES 1097 or HLTH 1100	Fitness for Life or Personal Health and Wellness	2
	Semester total:	16
Semester 2	Course Title or Text	Credit Hours
<i>DGM 2130</i>	Digital Audio Essentials	3
MUSC 1100	Fundamentals of Music	3
ENGL 1010 or ENGH 1005	Introduction to Academic Writing	3
American Institutions	See Wolverine Track for options	3
Third Science	See Wolverine Track for options	3
	Semester total:	15
Semester 3	Course Title or Text	Credit Hours
<i>DGM 2410</i>	Core Recording Principles	3
<i>DGM 2490</i>	Digital Audio Workstation 1	3
<i>DGM 2481</i>	Introduction to Digital Audio Restoration	3
PHYS 1700	Descriptive Acoustics	3
<i>ENGL 2010</i>	Intermediate Writing Academic Writing and Research	3
	Semester total:	15
Semester 4	Course Title or Text	Credit Hours
<i>DGM 2430</i>	Core Mixing Principles	3
<i>DGM 2440</i>	Sound for Film and Television	3
<i>DGM 2491</i>	Digital Audio Workstation 2	3
<i>DGM 2140</i>	Electronics for Media	3
DGM Elective	See Advisor to plan electives	3

*Student applies to program by submitting portfolio toward the end of this semester.

	Semester total:	15
Semester 5	Course Title or Text	Credit Hours
<i>DGM 3410</i>	Audio Engineering for the Studio I	3
DGM 3440	Sound for Games	3
DGM 3110	Corporate Issues in Digital Media WE	3
Biology Gen Ed	See Wolverine Track for options	3
Upper Division Elective	See Advisor to plan electives	3
DGM 301R	Digital Lecture Series	1
	Semester total:	16
Semester 6	Course Title or Text	Credit Hours
<i>DGM 3420</i>	Audio Engineering for the Studio II	3
DGM 3460	Live Sound Reinforcement	3
<i>DGM 3220</i>	Project Management	3
PHIL 2050	Ethics and Values	3
DGM Elective	See Advisor to plan electives	1
	Semester total:	13
Semester 7	Course Title or Text	Credit Hours
<i>DGM 4310</i>	Senior Projects I	3
DGM 4430	Audio Mastering	3
DGM 4000	Writing for Digital Media	3
Physical Science	See Wolverine Track for options	3
DGM Elective	See Advisor to plan electives	3
	Semester total:	15
Semester 8	Course Title or Text	Credit Hours
DGM 4410	Senior Projects II	3
DGM 312G	Intercultural Communication	3
Humanities	See Wolverine Track for options	3
Social/Behavioral Science	See Wolverine Track for options	3
Upper Division Elective	See Advisor to plan electives	3
	Semester total:	15
	Degree total:	120