

Digital Cinema, Certificate of Proficiency

Requirements

Digital Media (DGM) fuses both fundamental theory and practical application in the production of electronically-generated content to be delivered via internet, radio and television, digital cinema, computer games, animation and cinematic visual effects, as well as for emerging technologies such as mobile computing (hand-held computing devices). The curriculum integrates these digital mediums to entertain, educate, and communicate ideas through meaningful human interaction. DGM provides motivated and dedicated students the opportunity to work closely with professionally active faculty members committed to the future of the digital disciplines. Students in Digital Media may earn either a Certificate of Proficiency in Digital Cinema, Associate in Applied Science Degree, or a Bachelor of Science Degree. Areas of emphasis include: Digital Communication Technology, Audio Production, Digital Motion Picture Production, Gaming and Animation, Internet Technologies.

Total Program Credits: 15

Discipline Core Requirements:		15 Credits
DGM 1061	Digital Cinema Editing I	3
DGM 1510	Film Production Analysis	3
DGM 1520	Digital Cinema Production I	3
DGM 2540	Cinematography I	3
DGM 2661	Visualization for Digital Cinema-Pre-Directing	3

Graduation Requirements:

1. Completion of a minimum of 15 credits.
2. Overall grade point average of 2.0 (C) or above.
3. Residency hours -- minimum of 4 credit hours through course attendance at UVU.

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Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in [Wolverine Track](#).

Milestone courses (pre-requisites for a course in one of the subsequent semesters) are marked in red and italicized.

Semester 1	Course Title	Credit Hours
DGM 1061	Digital Cinema Editing I	3
<i>DGM 1510</i>	Film Production Analysis	3
<i>DGM 1520</i>	Digital Cinema Production I	3
	Semester total:	9
Semester 2	Course Title	Credit Hours
DGM 2540	Cinematography I	3
DGM 2661	Visualization for Digital Cinema - Pre Directing	3
	Semester total:	6
	Degree total:	15