

Digital Cinema Production, B.S.

Requirements

The BS degrees in Digital Cinema Production trains students in the development, production, and post-production process of filmed media content for a variety of platforms. Using a hands-on, practical approach, students learn the tools, equipment, technologies, software, and protocols that are used on sets and post-production facilities, large and small, throughout the world. The curriculum focuses on creating character driven stories and how to use emerging digital technologies to enhance storytelling. Advanced students can choose to focus their study on different skill-sets within the digital cinema production process including, but not limited to, directing for digital cinema, writing for digital cinema, cinematography, production, post-production, documentary, and sports broadcasting.

Total Program Credits: 120

General Education Requirements:		35 Credits
	ENGL 1010	Introduction to Academic Writing 3
or	ENGL 1005	Literacies and Composition Across Contexts (5)
	ENGL 2010	Intermediate Writing Academic Writing and Research 3
Complete one of the following:		3
	MAT 1030	Quantitative Reasoning (3)
	MAT 1035	Quantitative Reasoning with Integrated Algebra (6)
	STAT 1040	Introduction to Statistics (3)
	STAT 1045	Introduction to Statistics with Algebra (5)
	MATH 1050	College Algebra (4)
	MATH 1055	College Algebra with Preliminaries (5)
	MATH 1090	College Algebra for Business (3)
Complete one of the following:		3
	HIST 2700	US History to 1877 (3)
and	HIST 2710	US History since 1877 (3)
	HIST 1700	American Civilization (3)
	HIST 1740	US Economic History (3)
	POLS 1000	American Heritage (3)
	POLS 1100	American National Government (3)
Complete the following:		
	PHIL 2050	Ethics and Values 3
	HLTH 1100	Personal Health and Wellness 2
or	PES 1097	Fitness for Life (2)
Distribution Courses		
	Biology	3
	Physical Science	3
	Additional Biology or Physical Science	3
	Humanities Distribution	3
	Fine Arts Distribution ¹	3
	Social/Behavioral Science ²	3
Discipline Core Requirements:		80 Credits
	DGM 1061	Digital Cinema Editing I 3
	DGM 1500	Intro to Digital Cinema 1

	DGM 1510	Film Production Analysis 3
	DGM 1520	Digital Cinema Production I 3
	CINE 217G	Race Class and Gender in U S Cinema 3
or	DGM 312G	Digital Media for Intercultural Communication (3)
	DGM 2110	Digital Cinema Production II 3
	DGM 2130	Digital Audio Essentials 3
	CINE 2312	Film History II 3
	DGM 2320	Digital Photography and Compositing I 3
	DGM 2440	Sound for Film and Television 3
	DGM 2540	Cinematography I 3
	DGM 2570	Storytelling for Digital Media I 3
or	THEA 2742	Scriptwriting for the Screen (3)
	DGM 2661	Visualization for Digital Cinema-Pre-Directing 3
	DGM 302R	Digital Cinema Production Lecture Series-CineSkype 1
or	DGM 301R	Digital Lecture Series (1)
	DGM 3530	Digital Cinema Production Management 3
	DGM 3540	Cinematography II 3
	DGM 3550	Producing I 3
	DGM 3560	Digital Cinema Editing II 3
	DGM 3570	Storytelling for Digital Media II 3
	DGM 3580	Digital Cinema Directing Workshop I 3
	DGM 4310	Senior Capstone I 3
	DGM 4410	Senior Capstone II 3
Complete at least 18 upper-division credits from the following Recommended Tracks.		18
Recommended Tracks		
POST-PRODUCTION		
Following this track students must complete three additional upper-division elective credits.		
	DGM 2340	Output and Color for Digital Cinema I (3)
	DGM 2510	Visual Effects for Digital Cinema I (3)
or	DGM 2545	Virtual Reality for Digital Cinema Storytelling (3)
	DGM 3061	Professional NLE Certification (3)
	DGM 4510	Visual Effects for Digital Cinema II (3)
or	DGM 3545	Advanced Editing for Mixed Reality Content (3)
	DGM 456R	Digital Cinema Editing III (3)
	DGM 4560	Output and Color for Digital Cinema II (3)
PRODUCTION		
	DGM 3520	Digital Cinema Production III (3)
	DGM 450R	Story Editing for Digital Media (3)
	DGM 4550	Producing II (3)
	DGM 4511	Film Production Analysis II (3)
	ACC 2010	Financial Accounting (3)
	ENTR 3170	Entrepreneurship and Opportunity Validation (3)
CINEMATOGRAPHY		

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	Following this track students must complete three additional upper-division elective credits.	
DGM 2340	Output and Color for Digital Cinema I (3)	
DGM 2545	Virtual Reality for Digital Cinema Storytelling (3)	
DGM 3320	Digital Photography and Compositing II (3)	
DGM 4530	Special Topics-Cinematography Masterworks (3)	
DGM 454R	Cinematography III (3)	
DGM 4560	Output and Color for Digital Cinema II (3)	
DIRECTING FOR DIGITAL CINEMA		
DGM 3520	Digital Cinema Production III (3)	
DGM 450R	Story Editing for Digital Media (3)	
DGM 4511	Film Production Analysis II (3)	
DGM 458R	Digital Cinema Directing Workshop II (3)	
THEA 3113	Acting for Film (3)	
THEA 3614	Directing Actors for the Screen (3)	
WRITING FOR DIGITAL CINEMA		
DGM 3520	Digital Cinema Production III (3)	
DGM 450R	Story Editing for Digital Media (3)	
DGM 4511	Film Production Analysis II (3)	
DGM 457R	Storytelling for Digital Media III (3)	
THEA 3741	Script Writing II (3)	
THEA 4741	Scriptwriting III (3)	
SPORTS BROADCASTING		
DGM 2340	Output and Color for Digital Cinema I (3)	
DGM 351R	Digital Broadcasting (3) (Take for up to three semesters, equalling nine credits)	
DGM 4560	Output and Color for Digital Cinema II (3)	
DGM 454R	Cinematography III (3)	
or DGM 3590	Documentary I (3)	
DOCUMENTARY		
DGM 2545	Virtual Reality for Digital Cinema Storytelling (3)	
DGM 3590	Documentary I (3)	
CINE 418R	Sundance Documentary Film (3)	
or THEA 3110	Non Fiction Cinema History (3)	
DGM 450R	Story Editing for Digital Media (3)	
DGM 456R	Digital Cinema Editing III (3)	
DGM 459R	Documentary II (3)	
Elective Requirements:		5
Complete an additional 5 credits from the above Recommended Tracks or from the list below.		
ACC 2020	Managerial Accounting (3)	
ACC 3000	Financial Managerial and Cost Accounting Concepts (3)	
ARTH 2710	History of Art to the Renaissance (3)	
or ARTH 271H	History of Art to the Renaissance (3)	
ARTH 2720	History of Art from the Renaissance (3)	
or ARTH 272H	History of Art from the Renaissance (3)	

ARTH 3200	The History of Photography (3)	
CINE 2150	Critical Introduction to Cinema Studies (3)	
CINE 312R	National Cinema History (3)	
DGM 1110	Digital Media Essentials I (4)	
DGM 281R	Internship (1)	
DGM 3110	Corporate Issues in Digital Media (3)	
DGM 3260	Immersive Authoring II (3)	
DGM 3261	Authoring Virtual Reality Experiences (3)	
DGM 340R	Advanced Topics in Digital Audio (1)	
DGM 3410	Audio Engineering for the Studio I (3)	
DGM 3420	Studio Recording II (3)	
DGM 3430	Recording Studio Design Principles and Practices (3)	
DGM 3490	Digital Audio Workstation Training III (3)	
DGM 3491	Digital Audio Workstation Training IV (3)	
DGM 4261	Mixed Reality Studio (3)	
DGM 481R	Internship (1)	
ENTR 3180	Developing Small Business (3)	
ENTR 3190	Early-stage Financing (3)	
ENTR 4300	The Art of the Pitch (3)	
THEA 1033	Acting I (3)	
THEA 1223	Makeup I (3)	
THEA 1513	Stagecraft I (2)	
THEA 1514	Stagecraft I Lab (1)	
THEA 2203	Costume Construction I (3)	
THEA 2204	Costume Construction I Lab (1)	
THEA 2513	Introduction to Design for Stage and Screen (3)	
THEA 2514	Introduction to Design for Stage and Screen Lab (1)	
THEA 2517	Visual Concepts in Theatre (3)	
THEA 2541	Costume History (3)	
THEA 2574	Drafting for Theatre Design (3)	
THEA 314G	Global Cinema History GI (3)	
THEA 3223	Makeup II (3)	
THEA 3516	Art Direction for Film (3)	
THEA 3541	Costume Design I (3)	
THEA 3543	Costume Design II (3)	
THEA 3571	Scenic Design I (3)	
THEA 3572	Scenic Design II (3)	
THEA 3573	Scenic Painting (3)	
THEA 3612	Directing Actors for the Stage (3)	
THEA 374R	New Script Workshop (3)	
THEA 416R	Special Topics in Film Studies (3)	

Graduation Requirements:

1. Completion of a minimum of 120 semester credits.
2. A minimum of 2.5 GPA in all discipline core courses with no grade lower than a C- required for graduation. To qualify for the portfolio review, DGM courses must be completed with a grade of B- or higher.

3. Residency hours -- minimum of 30 credit hours through course attendance at UVU, with at least 10 hours earned in the last 45 hours.
4. Completion of GE and specified departmental requirements, which includes a portfolio review and acceptance into the degree.
5. Successful completion of at least one Global/Intercultural course.

Footnote:
1-THEA 2311 recommended
2 - MGMT 1010 recommended

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Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in [Wolverine Track](#). (Note: This graduation plan has not been updated, please contact the department for the most updated plan.)

Milestone courses (pre-requisites for a course in one of the subsequent semesters) are marked in red and italicized.

Semester 1	Course Title or Text	Credit Hours
<i>DGM 1061</i>	Digital Cinema Editing I	1
<i>DGM 1500</i>	Intro to Digital Cinema	3
<i>DGM 1510</i>	Film Production Analysis	3
Fine Arts	See List (CINE 2311 recommended)	3
<i>MAT1030/MAT 1035/MATH 1040/1050/1090</i>	Quantitative Literacy	4
HLTH 1100 or PES 1097	Personal Health and Wellness or Fitness for Life	2
	Semester total:	16
Semester 2	Course Title or Text	Credit Hours
<i>DGM 1520</i>	Digital Cinema Production I	3
DGM 2320	Digital Photography and Compositing I	3
<i>CINE 2312</i>	Film History II	3
<i>ENGL 1010 or ENGH 1005</i>	Introduction to Academic Writing or Literacies and Composition Across Context	3
Biology	See List	3
	Semester total:	15
Semester 3	Course Title or Text	Credit Hours
<i>DGM 2130</i>	Digital Audio Essentials	3
<i>DGM 2540</i>	Cinematography I	3
DGM 2661	Visualization for Digital Cinema-Pre-Directing	3
ENGL 2010	Intermediate Writing Academic Writing and Research	3
PHIL 2050	Ethics and Values	3
*Student begins process of Portfolio Submission, email will be sent to all students		
	Semester total:	15
Semester 4	Course Title or Text	Credit Hours
DGM 2440	Sound for Film and Television	3
DGM 2110	Digital Cinema Production II	3
DGM 2570 or THEA 2742	Storytelling for Digital Media I or Scriptwriting for the Screen	3
Area Emphasis Elective	See Advisor	3
Social/Behavioral Science	See List	3
*Student applies to program by submitting portfolio toward the end of this semester.		
See Advisor for more information on selection of Area of Emphasis in Electives which takes place in Junior Year		

	Semester total:	15
Semester 5	Course Title or Text	Credit Hours
<i>DGM 3530</i>	Digital Cinema Production Management	3
<i>DGM 3540</i>	Cinematography II	3
<i>DGM 3560</i>	Digital Cinema Editing II	3
Area Emphasis Elective	See Advisor	3
Physical Science	See List	3
DGM 302R or DGM 301R	DCP Lecture Series - Cineskype or Digital Lecture Series	1
	Semester total:	16
Semester 6	Course Title or Text	Credit Hours
<i>DGM 3570</i>	Storytelling for Digital Media II	3
<i>CINE 217G or DGM 312G</i>	Race/Gender Film or Global Intercultural Communicatoin	3
Area Emphasis Elective	See Advisor	3
Humanities	See List	3
Biology or Physical Science	See List	3
	Semester total:	15
Semester 7	Course Title or Text	Credit Hours
<i>DGM 4310</i>	Senior Capstone I	3
DGM 3550	Producing I	3
Area Emphasis Elective	See Advisor	1
Area Emphasis Elective	See Advisor	3
American Institutions	See List	3
	Semester total:	13
Semester 8	Course Title or Text	Credit Hours
DGM 4410	Senior Capstone II	3
DGM 3580	Digital Cinema Directing Workshop I	3
Area Emphasis Elective	See Advisor	3
Upper Division Elective	See List	3
Upper Division Elective	See List	2
	Semester total:	15
	Degree total:	120