

Digital Media, Minor

Requirements

Digital Media (DGM) fuses both fundamental theory and practical application in the production of electronically-generated content to be delivered via internet, radio and television, digital cinema, computer games, animation and cinematic visual effects, as well as for emerging technologies such as mobile computing (hand-held computing devices). The curriculum integrates these digital mediums to entertain, educate, and communicate ideas through meaningful human interaction. DGM provides motivated and dedicated students the opportunity to work closely with professionally active faculty members committed to the future of the digital disciplines. Students in Digital Media may earn either a Certificate of Proficiency in Digital Cinema, Associate in Applied Science Degree, or a Bachelor of Science Degree. Areas of emphasis include: Digital Communication Technology, Audio Production, Digital Motion Picture Production, Gaming and Animation, Internet Technologies.

Total Program Credits: 22

| | | |
|---|--|------------|
| Matriculation Requirements: | | |
| 1. Admitted to a bachelor degree program at UVU. | | |
| Discipline Core Requirements: | | 7 Credits |
| DGM 1110 | Digital Media Essentials I | 4 |
| Complete one course from the following: | | 3 |
| DGM 1520 | Digital Cinema Production I (3) | |
| DGM 2120 | Web Essentials (3.0) | |
| DGM 2130 | Digital Audio Essentials (3.0) | |
| DGM 2210 | 3D Modeling and Animation Essentials (4) | |
| Elective Requirements: | | 15 Credits |
| Complete 15 credits from 1000 and 2000 level DGM courses. | | 15 |

Graduation Requirements:

- Overall grade point average of 2.5 GPA in all discipline core and elective courses with no grade lower than a C-.
- Completion of GE and specified departmental requirements. Students are responsible for completing all prerequisite courses.

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Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in [Wolverine Track](#).

Milestone courses (pre-requisites for a course in one of the subsequent semesters) are marked in red and italicized.

| Semester 1 | Course Title | Credit Hours |
|---|----------------------------|--------------|
| DGM 1110 | Digital Media Essentials I | 4 |
| DGM Essential course | | 3 |
| Semester total: | | 7 |
| Notes: DGM Essential Course options are DGM 1520, DGM 2120, DGM 2130, or DGM 2210 | | |
| Semester 2 | Course Title | Credit Hours |
| DGM Elective | | 3 |
| DGM Elective | | 3 |
| Semester total: | | 6 |
| Semester 3 | Course Title | Credit Hours |
| DGM Elective | | 3 |
| DGM Elective | | 3 |
| DGM Elective | | 3 |
| Semester total: | | 9 |
| Notes: Please meet with a Digital Media Advisor for elective options | | |
| Degree total: | | 22 |