

Web Design and Development, A.A.S.

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Requirements

Web design and development fuses together the design, development, and delivery of rich media content through the medium of the internet to hand held mobile devices as well as desktop computers. The curriculum integrates these digital mediums to entertain, educate, and communicate ideas and information through meaningful human interaction. This program provides motivated and dedicated students the opportunity to work with professionally active faculty members committed to the future of digital disciplines. The Associate of Applied Science in Web Design and Development will provide students with employable skills and a pathway to further education.

Total Program Credits: 63

General Education Requirements		17 Credits
	ENGL 1010 Introduction to Academic Writing	3
or	ENGH 1005 Literacies and Composition Across Contexts (5)	
Complete one of the following:		3
	MAT 1030 Quantitative Reasoning (3)	
	MAT 1035 Quantitative Reasoning with Integrated Algebra (6)	
	STAT 1040 Introduction to Statistics (3)	
	STAT 1045 Introduction to Statistics with Algebra (5)	
	MATH 1050 College Algebra (4)	
	MATH 1055 College Algebra with Preliminaries (5)	
Complete one of the following:		
	HLTH 1100 Personal Health and Wellness	2
or	EXSC-1097 Fitness for Life (2)	
Biology or Physical Science (See Wolverine Track for options)		3
Humanities or Fine Arts (See Wolverine Track for Options)		3
Social/Behavioral Science (See Wolverine Track for options)		3
Discipline Core Requirements		46 Credits
	DGM 1220 Digital Design Essentials	3
	DGM 1230 Interaction Design Essentials	3
	DGM 1240 Communicating Digital Design WE	3
	DGM 1600 Scripting for Internet Technologies	3
	DGM 2120 Web Essentials	3
	DGM 2240 Interaction Design	3
	DGM 2250 Principles of Digital Design	3
	DGM 2341 Media Formats and Outputs	3
	DGM 221R Interaction Design Practicum	1
Complete 21 credits of DGM Electives		21

Graduation Requirements:

1. Completion of a minimum of 63 semester credits.

2. Residency hours--minimum of 20 credit hours through course attendance at UVU.
3. Overall grade point average of 2.0 (C) or above.
4. Completion of GE and specified departmental requirements.

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Web Design and Development, A.A.S. Graduation Plan

This graduation plan is a sample plan and is intended to be a guide. Your specific plan may differ based on your Math and English placement and/or transfer credits applied. You are encouraged to meet with an advisor and set up an individualized graduation plan in [Wolverine Track](#).

Milestone courses (pre-requisites for a course in one of the subsequent semesters) are marked in red and italicized.

American Institutions Distribution	See Wolverine Track for options	3
Fine Arts Distribution	See Wolverine Track for options	3
Elective	See Advisor to plan electives	3
	Semester total:	16
	Degree total:	63

Semester 1	Course Title	Credit Hours
<i>DGM 1220</i>	Digital Design Essentials	3
<i>DGM 2120</i>	Web Essentials	3
<i>DGM 1600</i>	Scripting for Internet Technologies	3
<i>ENGL 1010</i>	Introduction to Academic Writing	3
Humanities Distribution	See Wolverine Track for options	3
	Semester total:	15
Semester 2	Course Title	Credit Hours
<i>DGM 1230</i>	Digital Composition II	3
<i>DGM 1240</i>	Communicating Digital Design WE	3
<i>DGM 2250</i>	Principles of Digital Design	3
PES 1097 or HLTH 1100	Fitness for Life or Personal Health and Wellness	2
MATH Requirement	See Advisor	3
WDD Elective	See Advisor to plan electives	3
	Semester total:	17
Notes: Please meet with a Digital Media Advisor for DGM Elective Recommendations		
Semester 3	Course Title	Credit Hours
<i>DGM 2240</i>	Interaction Design	3
<i>ENGL 2010</i>	Intermediate Writing/ Academic Writing and Research	3
WDD Elective	See Advisor to plan electives	3
Social Science	See Wolverine Track for options	3
Biology or Physical Science Distribution	See Wolverine Track for options	3
	Semester total:	15
Semester 4	Course Title	Credit Hours
<i>DGM 2341</i>	Media Formats and Outputs	3
<i>DGM 221R</i>	Interaction Design Practicum	1
<i>PHIL 2050</i>	Ethics and Values	3