

| ANIMATION & GAMES REQUIREMENTS | | | |
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| COURSE NO. | COURSE TITLE | PREREQUISITE | CREDITS |
| DGM 1110 | Digital Media Essentials | | 4.0 |
| DGM 2110 | Digital Cinema Production II | | 3.0 |
| DGM 2120 | Web Essentials | | 3.0 |
| DGM 2130 | Audio Essentials | MAT 1010 | 3.0 |
| DGM 2210 | 3D Modeling and Animation Essentials | See Advisor for more information | 4.0 |
| DGM 2240 | Interaction Design | See Advisor for more information | 3.0 |
| DGM 2250 | Principles of Digital Design | See Advisor for More information | 3.0 |
| 24 Credits of Electives | | | |
| See Advisor for recommendations | | | |

| GENERAL EDUCATION REQUIREMENTS | | | |
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| COURSE NO. | COURSE TITLE | PREREQUISITE | CREDITS |
| ENGH 1005 | Literacies and Composition | Appropriate test scores or ENGH 0890 | 5.0 |
| ENGL 1010 | Introduction to Academic Writing | Appropriate test scores or ENGH 1000 | 3.0 |
| MATH 1030 | Quantitative Reasoning | | 3.0 |
| MATH 1040 | Introduction to Statistics | | 3.0 |
| MATH 1050 | College Algebra | | 4.0 |
| PES 1097 or HLTH 1100 | Fitness for Life Personal Health and Wellness | | 2.0 |
| Humanities or Fine Arts (See Wolverine Track for Options) | | | |
| Social/Behavioral Science (See Wolverine Track for Options) | | | |
| Biology/Physical Science (See Wolverine Track for Options) | | | |
| TOTAL CREDITS | | | 63.0 |