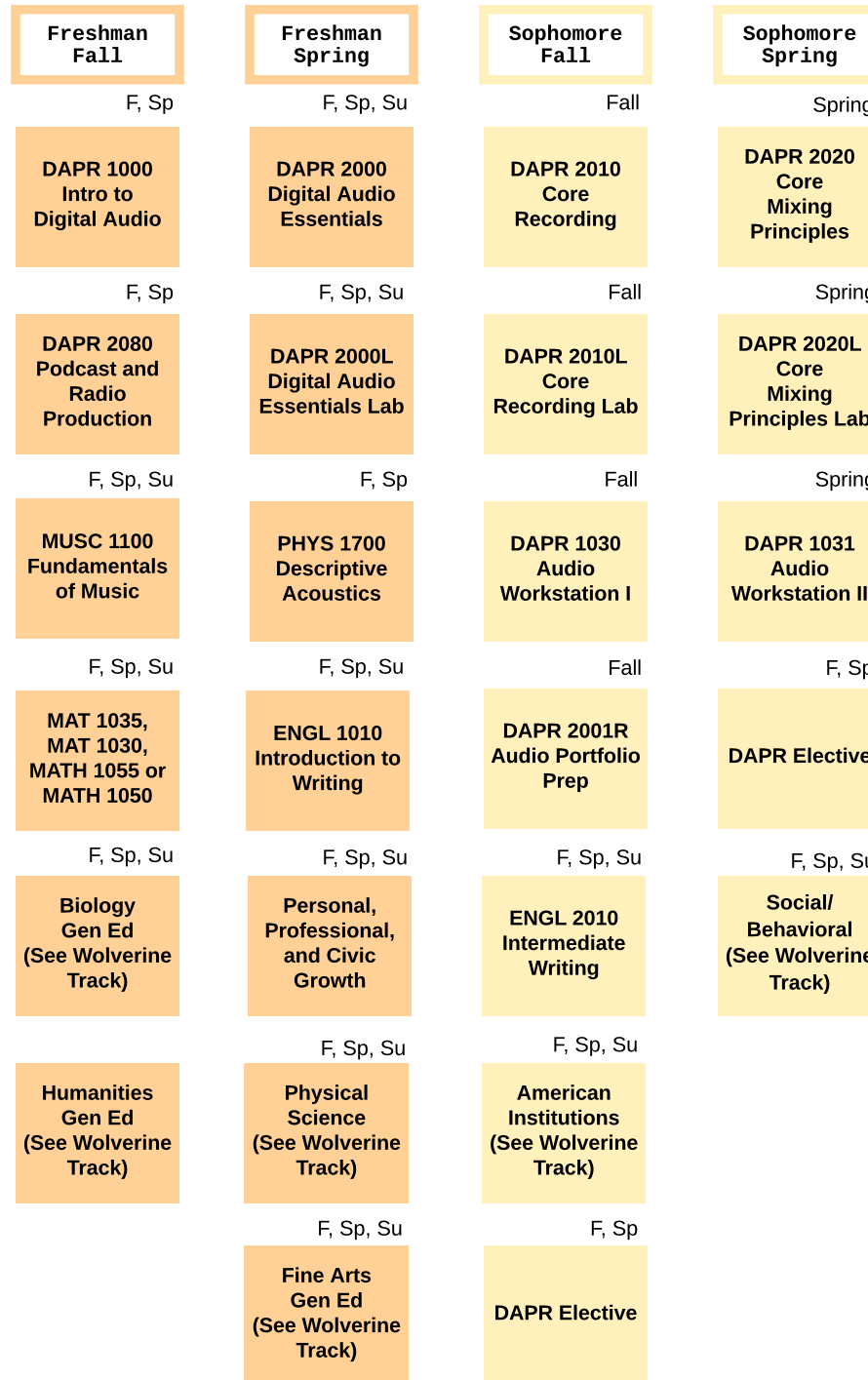


# Assistant Audio Academic Certificate

<b>Freshman Fall</b>	<b>Freshman Spring</b>	<b>Sophomore Fall</b>	<b>Sophomore Spring</b>
F, Sp	F, Sp, Su	Fall	Spring
<b>DAPR 1000 Intro to Digital Audio</b>	<b>DAPR 2000 Digital Audio Essentials</b>	<b>DAPR 2010 Core Recording</b>	<b>DAPR 2020 Core Mixing Principles</b>
F, Sp, Su	F, Sp, Su	Fall	Spring
<b>MUSC 1100 Fundamentals of Music</b>	<b>DAPR 2000L Digital Audio Essentials Lab</b>	<b>DAPR 2010L Core Recording Lab</b>	<b>DAPR 2020L Core Mixing Principles Lab</b>
F, Sp, Su	F, Sp	Fall	Spring
<b>MAT 1035, MAT 1030, MATH 1055 or MATH 1050</b>	<b>PHYS 1700 Descriptive Acoustics</b>	<b>DAPR 1030 Audio Workstation I</b>	<b>DAPR 1031 Audio Workstation II</b>

# A.A.S Digital Audio Flowchart

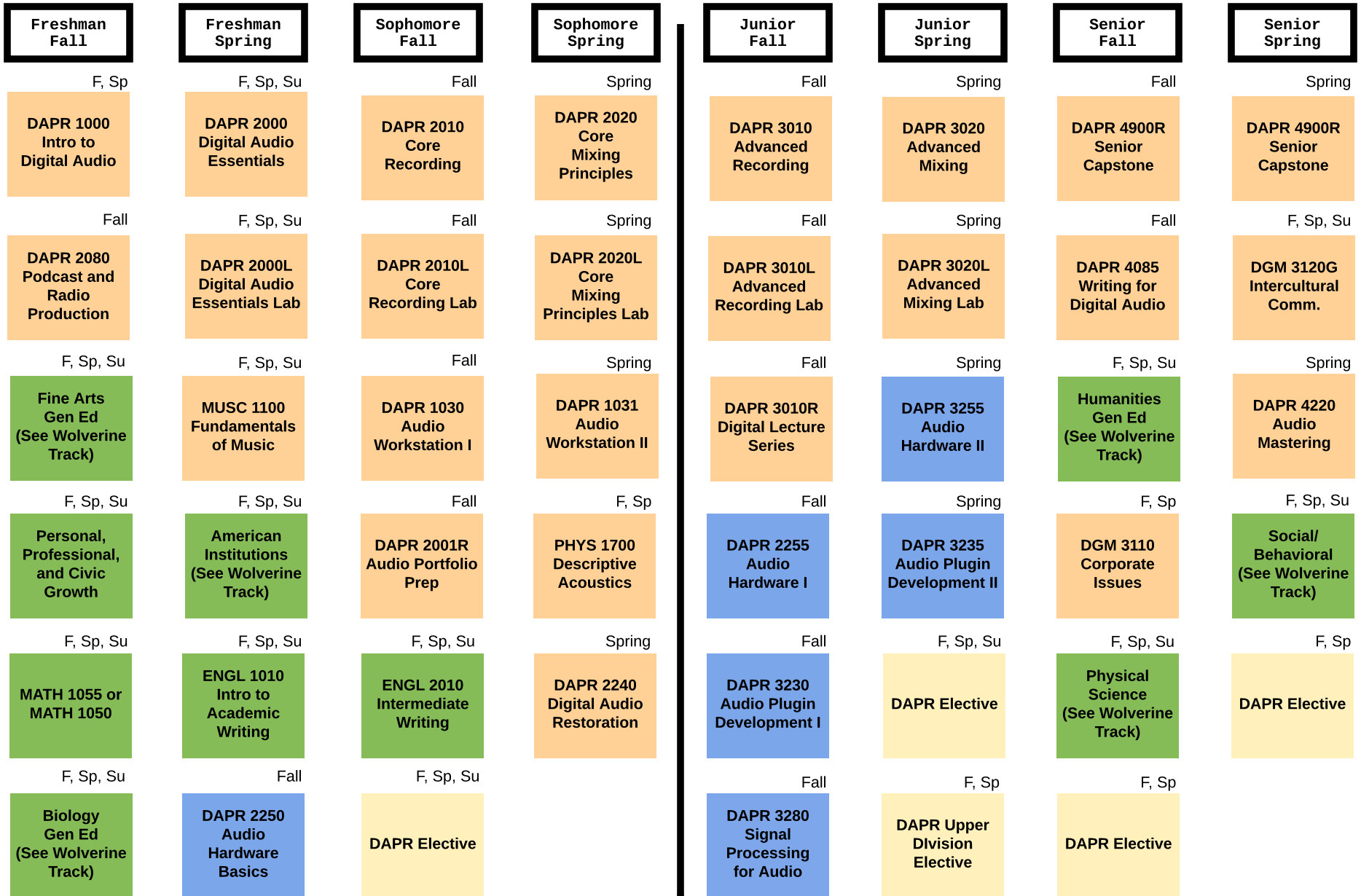


# AUDIO ENGINEERING FLOWCHART

## Freshman Year

## Portfolio Review

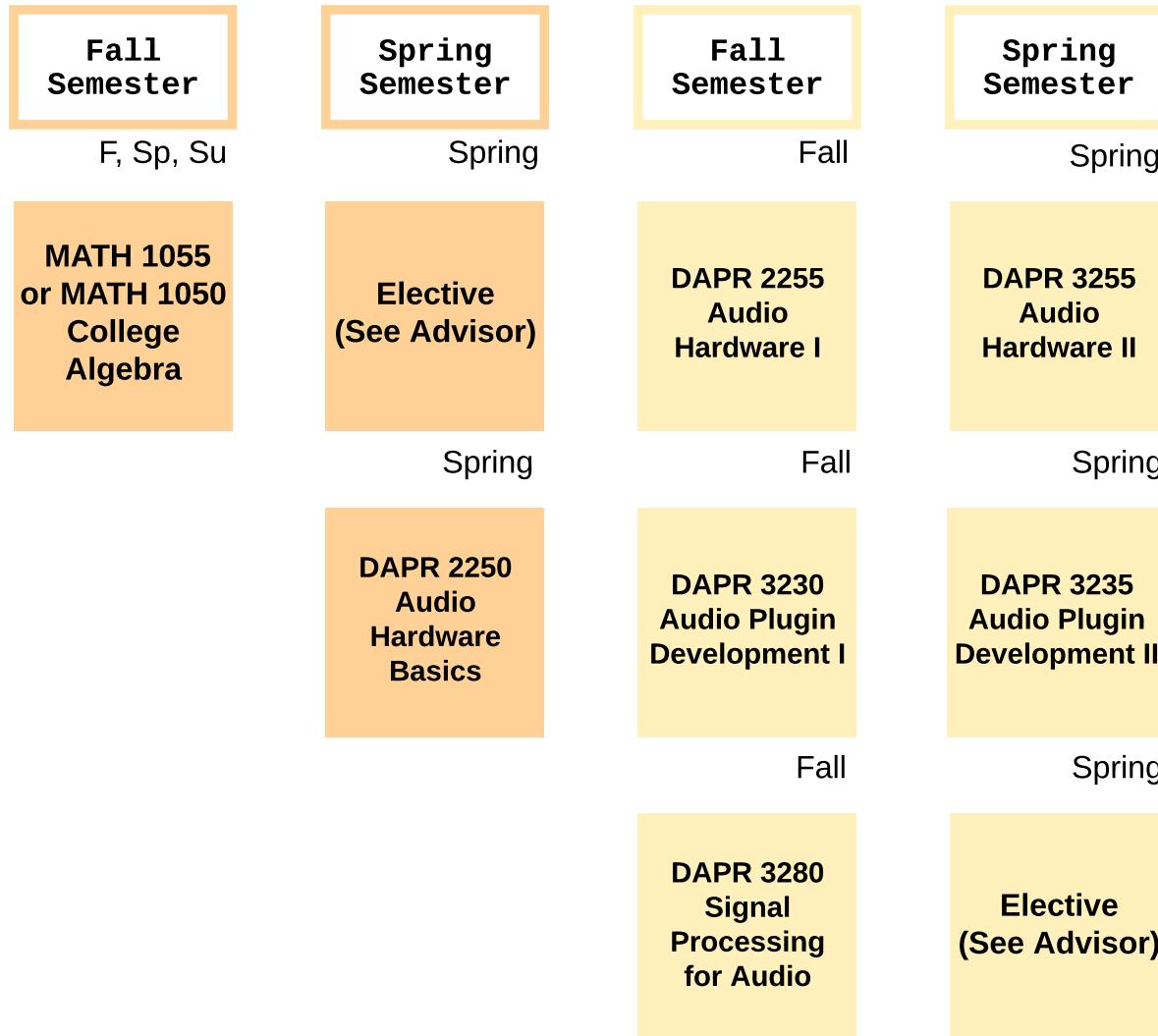
## Digital Audio Upper Division



### KEY

- General Education Requirement
- Emphasis Requirement
- Digital Audio Major Core Requirements
- Electives

# Audio Engineering Academic Certificate



# GAME SOUND FLOWCHART

## Freshman Year

## Portfolio Review

## Digital Audio Upper Division

Freshman Fall	Freshman Spring	Sophomore Fall	Sophomore Spring	Junior Fall	Junior Spring	Senior Fall	Senior Spring
F, Sp	F, Sp, Su	Fall	Spring	Fall	Spring	Fall	Spring
DAPR 1000 Intro to Digital Audio	DAPR 2000 Digital Audio Essentials	DAPR 2010 Core Recording	DAPR 2020 Core Mixing Principles	DAPR 3010 Advanced Recording	DAPR 3020 Advanced Mixing	DAPR 4900R Senior Capstone	DAPR 4900R Senior Capstone
Fall	F, Sp, Su	Fall	Spring	Fall	Spring	Fall	Spring
DAPR 2080 Podcast and Radio Production	DAPR 2000L Digital Audio Essentials Lab	DAPR 2010L Core Recording Lab	DAPR 2020L Core Mixing Principles Lab	DAPR 3010L Advanced Recording Lab	DAPR 3020L Advanced Mixing Lab	DAPR 4085 Writing for Digital Audio	DGM 3120G Intercultural Comm.
F, Sp, Su	F, Sp, Su	Fall	Spring	F, Sp	F, Sp, Su	F, Sp, Su	Spring
Fine Arts Gen Ed (See Wolverine Track)	MUSC 1100 Fundamentals of Music	DAPR 1030 Audio Workstation I	DAPR 1031 Audio Workstation II	DGM 3110 Corporate Issues	DAPR Elective	Humanities Gen Ed (See Wolverine Track)	DAPR 4220 Audio Mastering
F, Sp, Su	F, Sp, Su	Fall	F, Sp	Fall	F, Sp	F, Sp, Su	F, Sp, Su
Personal, Professional, and Civic Growth	ENGL 1010 Intro to Academic Writing	DAPR 2001R Audio Portfolio Prep	PHYS 1700 Descriptive Acoustics	DAPR 3010R Digital Lecture Series	DAPR Upper Division Elective	Physical Science (See Wolverine Track)	Social/ Behavioral (See Wolverine Track)
F, Sp, Su	F, Sp, Su	F, Sp, Su	Spring	Fall	Spring	F, Sp	F, Sp
MAT 1035, MAT 1030, MATH 1055 or MATH 1050	American Institutions (See Wolverine Track)	ENGL 2010 Intermediate Writing	DAPR 2240 Digital Audio Restoration	DAPR 2300 Sound for Games I	DAPR 3300 Sound for Games II	DAPR Upper Division Elective	DAPR Upper Division Elective
F, Sp, Su	F, Sp, Su	Fall	Spring	Fall	Spring		
Biology Gen Ed (See Wolverine Track)	DAPR Elective	DAPR 2170 Sound Design Visual Media I	DAPR 2171 Sound Design Visual Media II	DAPR 3340 Spatial Audio I	DAPR 3345 Spatial Audio II		

### KEY

- General Education Requirement
- Digital Audio Major Core Requirements
- Electives
- Emphasis Requirement

# Game Sound Academic Certificate

**Freshman  
Fall**

Fall

**DAPR 2170  
Sound Design  
Visual Media I**

Fall

**DAPR 2300  
Sound for  
Games I**

Fall

**DAPR 3340  
Spatial Audio I**

Fall

**Elective  
(See Advisor)**

Fall

**Elective  
(See Advisor)**

**Freshman  
Spring**

Spring

**DAPR 2171  
Sound Design  
Visual Media II**

Spring

**DAPR 3300  
Sound for  
Games II**

Spring

**DAPR 3345  
Spatial Audio  
II**

Spring

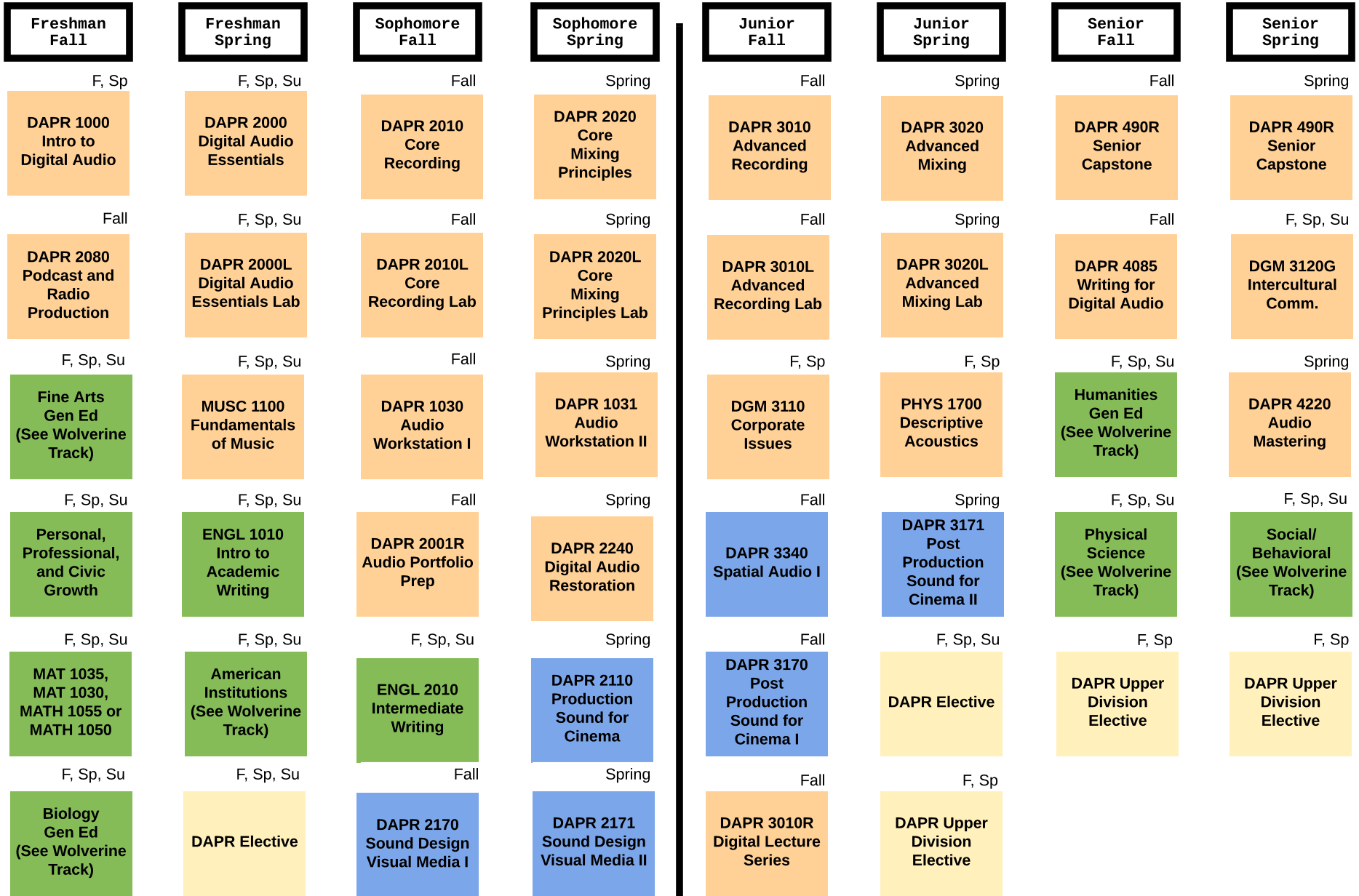
**Elective  
(See Advisor)**

# SOUND DESIGN FLOWCHART

## Freshman Year

## Portfolio Review

## Digital Audio Upper Division



### KEY

- General Education Requirement
- Emphasis Requirement
- Digital Audio Major Core Requirements
- Electives

# Sound Design Academic Certificate

<b>Fall Semester</b>	<b>Spring Semester</b>	<b>Fall Semester</b>	<b>Spring Semester</b>
Fall	Spring	Fall	Spring
<b>DAPR 2110 Production Sound for Cinema</b>	<b>DAPR 3170 Post Production Sound for Cinema I</b>	<b>Elective (See Advisor)</b>	<b>DAPR 3171 Post Production Sound for Cinema II</b>
Fall	Spring	Fall	Spring
<b>DAPR 2170 Sound Design Visual Media I</b>	<b>DAPR 2171 Sound Design Visual Media II</b>	<b>Elective (See Advisor)</b>	<b>Elective (See Advisor)</b>
Fall			
<b>DAPR 3340 Spatial Audio I</b>			