

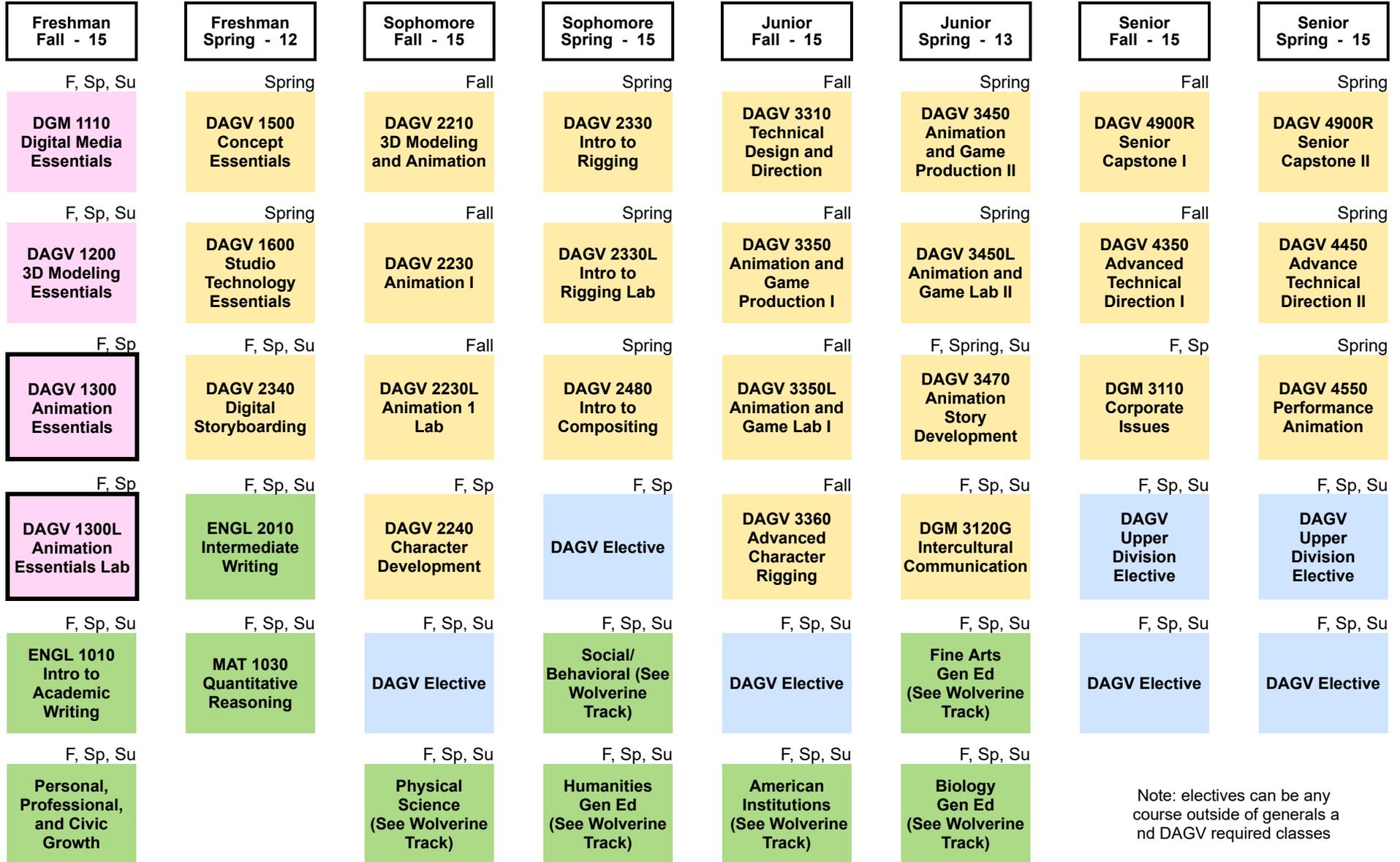
2D ANIMATION FLOWCHART

Freshman Year

Sophomore Year

Junior Year

Senior Year



Note: electives can be any course outside of generals and DAGV required classes

REQUIRED TO APPLY TO 2D ANIMATION TRACK



3D ANIMATION & GAMES FLOWCHART

Freshman Year

Sophomore Year

Junior Year

Senior Year

Freshman Fall - 15	Freshman Spring - 15	Sophomore Fall - 15	Sophomore Spring - 15	Junior Fall - 15	Junior Spring - 15	Senior Fall - 15	Senior Spring - 15
F, Sp, Su DAGV 1200 3D Modeling Essentials	F, Sp, Su CS 1400 Fundamentals of Programming	Fall DAGV 2460 Game Development I	Spring DAGV 2330 Intro to Rigging	Fall DAGV 3671 3D Animation Project III	Spring DAGV 3461 Game Development IV	Fall DAGV 4900R Senior Capstone I	Spring DAGV 4900R Senior Capstone II
F, Sp, Su DAGV 1700 Scripting Essentials	F, Sp, Su DGM 1110 Digital Media Essentials	Fall DAGV 2610 3D Modeling and Surfacing	Spring DAGV 2330L Intro to Rigging Lab	Fall DAGV 3830 3D Rigging II	Spring DAGV 3672 3D Animation Project IV	Fall DAGV 4350 Advanced Technical Direction I	Spring DAGV 4450 Advanced Technical Direction II
F, Sp, Su MAT 1030 Quantitative Reasoning	F, Sp, Su ENGL 2010 Intermediate Writing	Fall DAGV 2671 3D Animation Project I	Spring DAGV 2480 Intro to Compositing	Fall DAGV 3480 Writing for Technical Directors	Spring DAGV 3470 Animation Story Development	F, Sp DAGV 4600R Portfolio Development	F, Sp, Su DGM 3120G Intercultural Communication
F, Sp, Su ENGL 1010 Intro to Academic Writing	F, Sp, Su Social/ Behavioral (See Wolverine Track)	Fall DAGV 2700 Intermediate Scripting	Spring DAGV 2672 3D Animation Project II	Fall DAGV 3360 Advanced Character Rigging	F, Sp, Su DAGV Elective	F, Sp, Su DAGV Elective	F, Sp, Su DAGV Elective
F, Sp, Su Personal, Professional, and Civic Growth	F, Sp, Su Fine Arts Gen Ed (See Wolverine Track)	F, Sp, Su American Institutions (See Wolverine Track)	F, Sp, Su Biology Gen Ed (See Wolverine Track)	F, Sp Humanities Gen Ed (See Wolverine Track)	F, Sp Physical Science (See Wolverine Track)	F, Sp, Su Upper Division DAGV Elective	F, Sp, Su Upper Division DAGV Elective

Note: electives can be any course outside of generals and DAGV required classes

REQUIRED TO APPLY TO PROGRAM

Key:



General Education Courses



Electives



Introductory 3D Animation Classes (open to all students)



3D Animation classes (available to only accepted students)

Must be taken in specific order indicated in flowchart