3D ANIMATION & VFX FLOWCHART

Freshman Year

Freshman Fall	Freshman Spring
F, Sp, Su	F, Sp, Su
DAGV 1200 3D Modeling Essentials	**DAGV 1100 or DAGV 1300/1300L**
F, Sp, Su	F, Sp, Su
DAGV 1700 Game Development Essentials	**DGM 1110 Digital Media Essentials**
F, Sp, Su	F, Sp, Su
MAT 1030 Quantitative Reasoning	**ENGL 2010 Intermediate Writing**
F, Sp, Su	F, Sp, Su
ENGL 1010 Intro to Academic Writing	**Social/ Behavioral (See Wolverine Track)**
F, Sp, Su	F, Sp, Su
Personal, Professional, and Civic Growth	**Fine Arts Gen Ed (See Wolverine Track)**

Sophomore Year

Sophomore Fall	Sophomore Spring
Fall	Spring
DAGV 2640 3D Character Development	**DAGV 2612 3D Modeling and Surfacing II**
Fall	Spring
DAGV 2610 3D Modeling and Surfacing	**DAGV 2642 3D Character Development II**
Fall	Spring
DAGV 2671 3D Animation Project I	**DAGV 2830 3D Rigging I**
F, Sp	Spring
DAGV 3000R Group Project (1 credit)	**DAGV 2672 3D Animation Project II**
F, Sp, Su	F, Sp, Su
American Institutions (See Wolverine Track)	**Biology Gen Ed (See Wolverine Track)**

Junior Year

Junior Fall	Junior Spring
Fall	Spring
DAGV 3701 3D Visual Effects I	**DAGV 3702 3D Visual Effects II**
Fall	Spring
DAGV 3671 3D Animation Project III	**DAGV 3672 3D Animation Project IV**
Fall	Spring
DAGV 3830 3D Rigging II	**DAGV 3470 Animation Story Development**
Fall	F, Sp, Su
DAGV 3480 or DGM 3110	**DAGV elective**
F, Sp, Su	F, Sp, Su
Humanities Gen Ed (See Wolverine Track)	**Physical Science (See Wolverine Track)**

Senior Year

Senior Fall	Senior Spring
Fall	Spring
DAGV 4900R Senior Capstone I	**DAGV 4900R Senior Capstone II**
F, Sp	F, Sp
DAGV 4600R Portfolio Development	**DAGV 4600R Portfolio Development**
F, Sp, Su	F, Sp, Su
DGM 3120G Intercultural Communication	**Upper Division DAGV Elective**
F, Sp, Su	F, Sp, Su
DAGV Elective	**DAGV Elective**
F, Sp, Su	F, Sp, Su
DAGV Elective	**DAGV Elective**

Note: electives can be any course outside of generals and DAGV required classes

REQUIRED TO APPLY TO PROGRAM

Key:

- 🟩 **General Education Courses**
- 🟦 **Electives**
- 🟪 **Introductory 3D Animation Classes** (open to all students)
- 🟨 **3D Animation classes** (available to only accepted students)
  Must be taken in specific order indicated in flowchart