

| WEB DESIGN & DEVELOPMENT REQUIREMENTS | | | |
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| WEB DESIGN & DEVELOPMENT CORE REQUIREMENTS | | | |
| COURSE # | COURSE TITLE | PREREQUISITE | CR |
| DWDD 1400 | Digital Design Essentials | (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 1410 | Interaction Design Essentials | DWDD 1400, (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 1420 | Communicating Digital Design | DWDD 1400 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 1600 | Web Essentials | (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 1720 | Scripting for Internet Technologies | DWDD 1600 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 2410 | Interaction Design | DWDD 1410 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 241R | Interaction Design Practicum | DWDD 2410 (B- Grade or Higher for Portfolio Review) | 1.0 |
| DWDD 2590 | Portfolio Workshop | DWDD 2410 and 2610 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 2610 | Principles of Web Languages | DWDD 1720 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 301R | Digital Lecture Series | UAS | 1.0 |
| DGM 3110 | Corporate Issues | UAS & Portfolio Review Acceptance | 3.0 |
| DGM 312G | Digital Media for Intercultural Communication | UAS & Portfolio Review Acceptance | 3.0 |
| DGM 3220 | Digital Media Project Management | UAS & Portfolio Review Acceptance | 3.0 |
| MKTG 3690 | Digital Marketing Analytics | Portfolio Review Acceptance & see advisor for approval | 3.0 |
| DGM 481R | Internship | See Advisor for information | 1.0 |
| DWDD 490R | Senior Capstone | UAS & Portfolio Review Acceptance | 3.0 |
| DWDD 490R | Senior Capstone | UAS & Portfolio Review Acceptance | 3.0 |
| INTERACTION & DESIGN EMPHASIS REQUIREMENTS | | | |
| DWDD 2420 | Media Formats and Outputs | DWDD 1400, (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 2510 | Interactive Media Production | DWDD 1410 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 2520 | Digital Product Experiences I | DWDD 1410 (B- Grade or Higher for Portfolio Review) | 3.0 |
| DWDD 3410 | Interaction Design Colloquium | UAS & Portfolio Review Acceptance | 3.0 |
| DWDD 3520 | Digital Product Experiences II | UAS & Portfolio Review Acceptance | 3.0 |
| DWDD 3430 | Adaptive Media Experiences | UAS & Portfolio Review Acceptance | 3.0 |
| DWDD 4430 | Adaptive Media II | DWDD 3430, UAS & Portfolio Review Acceptance | 3.0 |
| DWDD 4520 | Digital Product Design Studio | UAS & Portfolio Review Acceptance | 3.0 |
| DWDD 4240 | Experience Design Process | DWDD 2410, UAS & Portfolio Review Acceptance | 3.0 |
| Complete 13 Credits of Elective Credits (2 credits must be Upper Division) | | | |
| DWDD 2530 | Immersive Experiences I | DWDD 1410 | 3.0 |
| DWDD 4560 | Designing Voice Experiences | UAS & Portfolio Review Acceptance | 3.0 |
| DGM 1645 | Mixed Reality Essentials | | 2.0 |
| DGM 2245 | Mixed Reality Experiences I | DGM 1645 | 3.0 |
| DGM 281R | Internship | See Advisor for more information | 1-4 |
| DGM 3261 | Mixed Reality Experiences II | UAS & Portfolio Review Acceptance | 3.0 |
| DCPR 2995 | Virtual Reality for Digital Cinema Storytelling | | 3.0 |
| ART 1410 | Typography I | ART 1400. For DGM majors: DGM 1110, DWDD 1400 | 3.0 |
| Advisor or Faculty Approved Electives | | | |

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| GENERAL EDUCATION REQUIREMENTS | | | |
|---|---|---------------------------------------|----------------|
| COURSE NO. | COURSE TITLE | PREREQUISITE | CREDITS |
| ENGH 1005 | Literacies and Composition | See Advisor for placement information | 5.0 |
| ENGL 1010 | Introduction to Academic Writing | | 3.0 |
| ENGL 2010 | Intermediate Writing | ENGH 1005 or ENGL 1010 | 3.0 |
| MATH 1030/1035 | Quantitative Reasoning | See Advisor for placement information | 3.0 |
| MATH 1040/1045 | Introduction to Statistics | | 3.0 |
| MATH 1050/1055 | College Algebra | | 4.0 |
| EXSC 1097 or HLTH 1100 | Fitness for Life or Personal Health and Wellness | | 2.0 |
| PHIL 2050 | Ethics and Values | ENGL 1010 | 3.0 |
| American Institutions (See Wolverine Track for options) | | | 3.0 |
| Humanities Distribution (See Wolverine Track for options) | | | 3.0 |
| Fine Arts Distribution (See Wolverine Track for options) | | | 3.0 |
| Social/Behavioral Science (See Wolverine Track for options) | | | 3.0 |
| Biology Distribution (See Wolverine Track for options) | | | 3.0 |
| Physical Science Distribution (See Wolverine Track for options) | | | 3.0 |
| Third Science Distribution (See Wolverine Track for options) | | | 3.0 |
| TOTAL CREDITS | | | 120 |

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